

The Emergent Difference

At Emergent, we think horizontally.

Many game development technologies are designed to handle one specific task, one specific genre or one specific platform. Those technologies often drive up costs and multiply risks in multi-platform or multi-genre development environments.

Founded in 2000, Emergent Game Technologies has taken a different approach. We are defining next-generation game development with an unparalleled offering of multi-platform solutions for game development. These flexible, integrative systems harness the power of next-generation consoles and PCs to fuel creativity, increase competitiveness and drive efficiency across teams and studios.

A New Approach to Game Development

Our goal is to become the de facto standard for game technologies by solving the common challenges that vex most developers, such as the disparate development styles required by different platforms and genres, or non-integrative, non-customizable tools that hinder the iterative process.

While some technologies take a vertical approach to overcoming these barriers, we've designed our tools to connect to each other, to support multiple cores, multiple genres and multiple platforms, and to integrate with other commonly-used solutions. Our architectural modularity is fundamental to our flexibility – a flexibility that allows developers to customize their pipeline based on their needs without sacrificing stability. What's more, we are integrating our technologies, our numerous partners and our valued customers into a larger ecosystem that offers holistic access to the applications, information and resources that speed development and reduce risk across the entire workflow. Coupled with outstanding customer support and pricing, we're changing the way the industry thinks of development solutions.

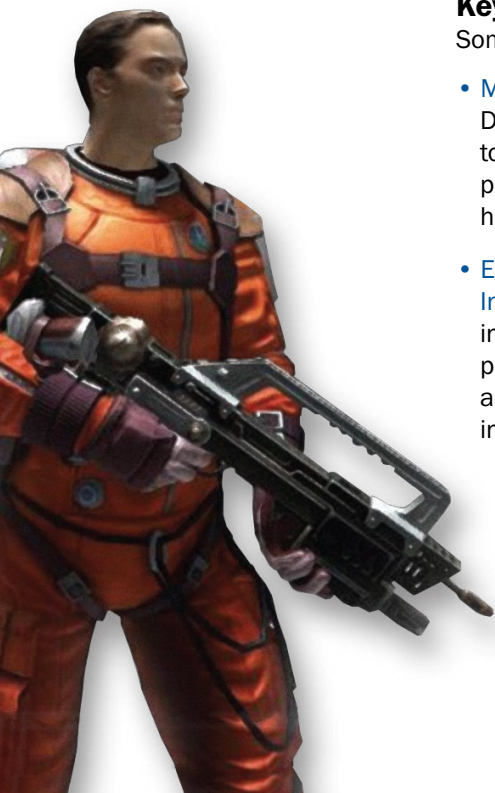
Modular Flexibility

Our tools connect to each other, support multiple cores, multiple genres and multiple platforms, and integrate with other commonly-used solutions.

Keys to Our Success

Some of the keys that drive our success are:

- **Maintaining Flexibility:** Development tools designed to be used as stand-alone products or as part of a highly-integrated framework.
- **Supporting Multi-Core, Multi-Platform:** Maintaining productivity despite varying platform requirements and technology disparities.
- **Enhancing Creativity:** The latest technology customized for each hardware platform to speed the iterative process.
- **Ensuring Ease of Integration:** Tools that easily integrate with a developer's proprietary technology to augment investments made in custom software.
- **Providing Scalability:** Scaling development capabilities as needed.
- **Supporting Cross-Platform Capabilities:** Build and test content across leading platforms, including PLAYSTATION®3, Xbox 360™, PC and Wii™.





Our Technology

Flexible Solutions

Emergent is focused on developing technology that is not only flexible and modular, but that is consistent over platforms, persistent over generations, and that enables rapid iteration throughout the entire development cycle. With this in mind, all of our products are built to work independently or within a larger, integrated framework.

Gamebryo

Our flagship product, Gamebryo, is defining state-of-the-art game development with its game runtime engine and extensive suite of development tools. Architected from the ground up for flexibility, Gamebryo's open architecture and Floodgate API for multithreaded development provide the perfect solution to teams working in complex, multi-platform, multi-core environments. Coupled with an extensive list of animation tools, importers, exporters and integrations, Gamebryo brings comprehensive support to teams thirsty for powerful real-time 3D rendering. Used on over 200 titles worldwide, Gamebryo's proven technology delivers the speed and customizability teams need to meet the ever-growing demands of rapid and complex development.

Server and our Integrated Framework

More recently, we've focused our resources and our expertise on developing highly customizable and scalable server technology that will facilitate the rapid development and delivery of peer-to-peer games, MMOs and other online games. This technology can be integrated into a larger framework with Gamebryo that allows us to maintain the flexibility and modularity of our technology while empowering developers to deliver everything from single-player games to every sort of online game. Our comprehensive, yet flexible approach will become the de facto standard for modern game development.

Proven Technology

Gamebryo enjoys widespread adoption among game developers, and has been trusted to create classics such as *Sid Meier's Pirates!*, *Civilization IV*, the *Dark Age of Camelot* series, *Elder Scrolls IV: Oblivion* and *Freedom Force*.

A New Standard

Our technology is:

- Flexible
- Modular
- Consistent over platforms
- Persistent over generations
- Enabling rapid iteration

Here are some of the developers who we've been fortunate enough to work with over the past 15 years:



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